

CompuChild Chatter

September 2007
CompuChild USA

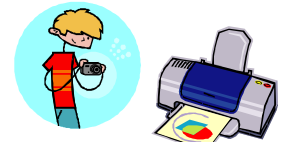
School is starting! Some of our 4- and 5-year old students used their new-found basic PowerPoint skills this past spring, making slide shows about their favorite bugs. This effort involved numerous aspects of the standards outlined below. We are so proud of all our students!

Preparing Youngsters to Meet the National Educational Technology Standards

In 1998, the first set of National Educational Technology Standards for Students (NETS) was published by the International Society for Technology in Education (ISTE). Constructed over a three-year period, these original standards documented the consensus of a broad range of stakeholders in the US, defining what students needed to know about and be able to do with technology. The next generation of these standards, which is now available, focuses mainly on skills and expertise. The following standards are borrowed from the Rhode Island Department of Elementary and Secondary Education website (www.ride.ri.gov) with regard to teaching RI children from PK through 12th grade in an age-appropriate manner. The standards addressed in CompuChild class are marked with a ✓. Additionally, the ISTE NETS include emphasis on creativity, innovation, collaboration, critical thinking, problem-solving and decision-making, as well as technology operations and concepts—all of which we emphasize in CompuChild class. We are proud of the contributions we make in CompuChild class to help our students meet these standards and of the progress our students are making.

1. Basic operations and concepts	<ul style="list-style-type: none"> ☞ Students demonstrate a sound understanding of the nature and operation of technology systems. ☞ Students are proficient in the use of technology. 	<ul style="list-style-type: none"> ✓ ✓
2. Social, ethical, and human issue	<ul style="list-style-type: none"> ☞ Students understand the ethical, cultural, and societal issues related to technology. ☞ Students practice responsible use of technology systems, information, and software. ☞ Students develop positive attitudes toward technology uses that support lifelong learning, collaboration, personal pursuits, and productivity 	<ul style="list-style-type: none"> ✓ ✓
3. Technology productivity tools	<ul style="list-style-type: none"> ☞ Students use technology tools to enhance learning, increase productivity, and promote creativity. ☞ Students use productivity tools to collaborate in constructing technology-enhanced models, preparing publications, and producing other creative works. 	<ul style="list-style-type: none"> ✓ ✓
4. Technology communication tools	<ul style="list-style-type: none"> ☞ Students use telecommunications to collaborate, publish, and interact with peers, experts, and other audiences. ☞ Students use a variety of media and formats to communicate information and ideas effectively to multiple audiences 	<ul style="list-style-type: none"> ✓
5. Technology research tools	<ul style="list-style-type: none"> ☞ Students use technology to locate, evaluate, and collect information from a variety of sources. ☞ Students use technology tools to process data and report results. ☞ Students evaluate and select new information resources and technological innovations based on the appropriateness to specific tasks. 	<ul style="list-style-type: none"> ✓ ✓ ✓
6. Technology problem-solving and decision-making tools	<ul style="list-style-type: none"> ☞ Students use technology resources for solving problems and making informed decisions. ☞ Students employ technology in the development of strategies for solving problems in the real world. 	<ul style="list-style-type: none"> ✓ ✓

We listened to what you told us in our survey, and we're making changes this fall! More to come!



Please call (841) 5268 or 935.1802 or email me (lgardner@compuchild.com) with questions or concerns. Visit us online at www.compuchild-ri.com.

Ask your CompuChild :

- ☞ What does it mean when I select my letters?
- ☞ Can you show me the Format menu?
- ☞ What's the right way to hold a CD?



Where can we go today? Check these out!

- ☞ The noise from this game may make parents crazy but kids will enjoy it! <http://www.toylab.com/games/smiley1/smiley.html>
- ☞ This is a delightful site with many games for children: <http://www.poissonrouge.com/>